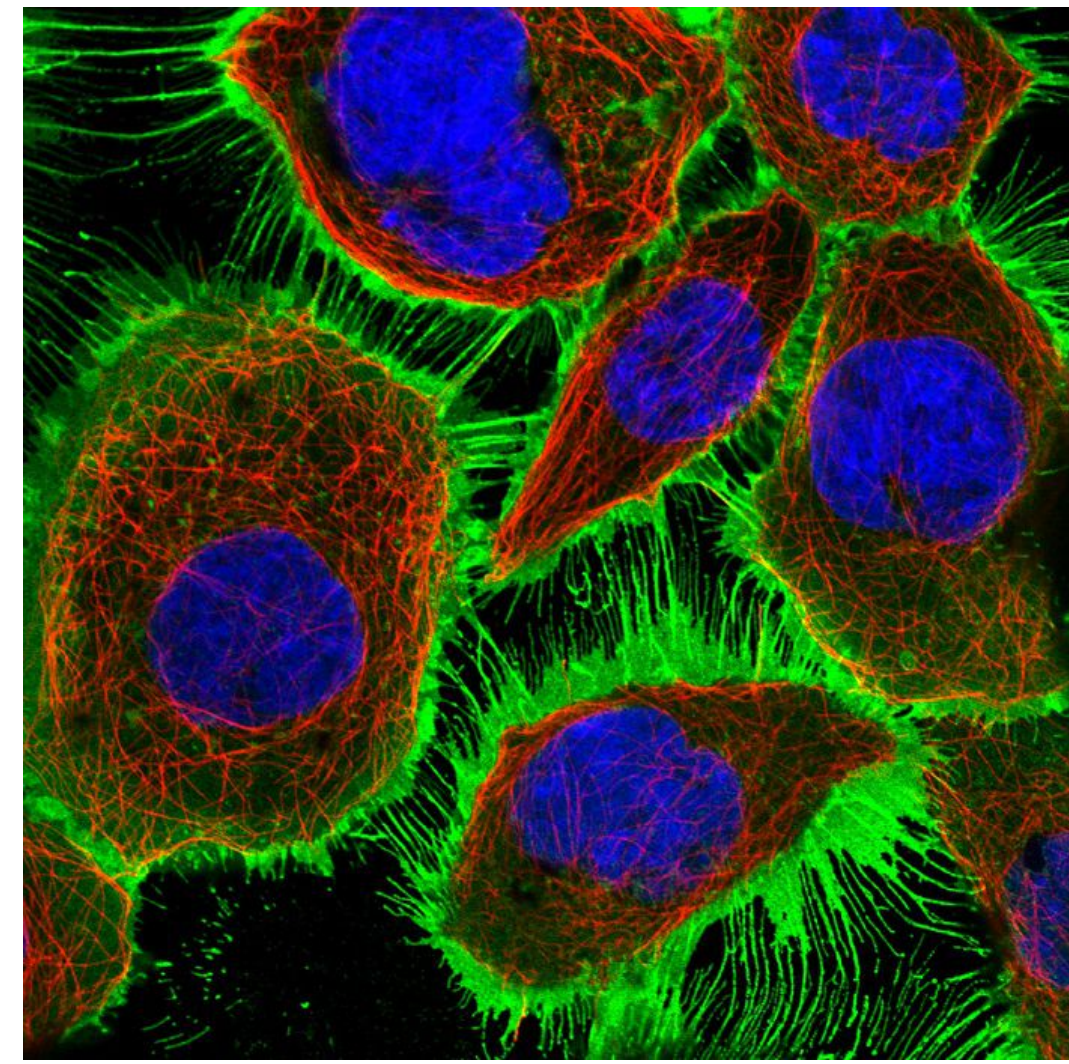
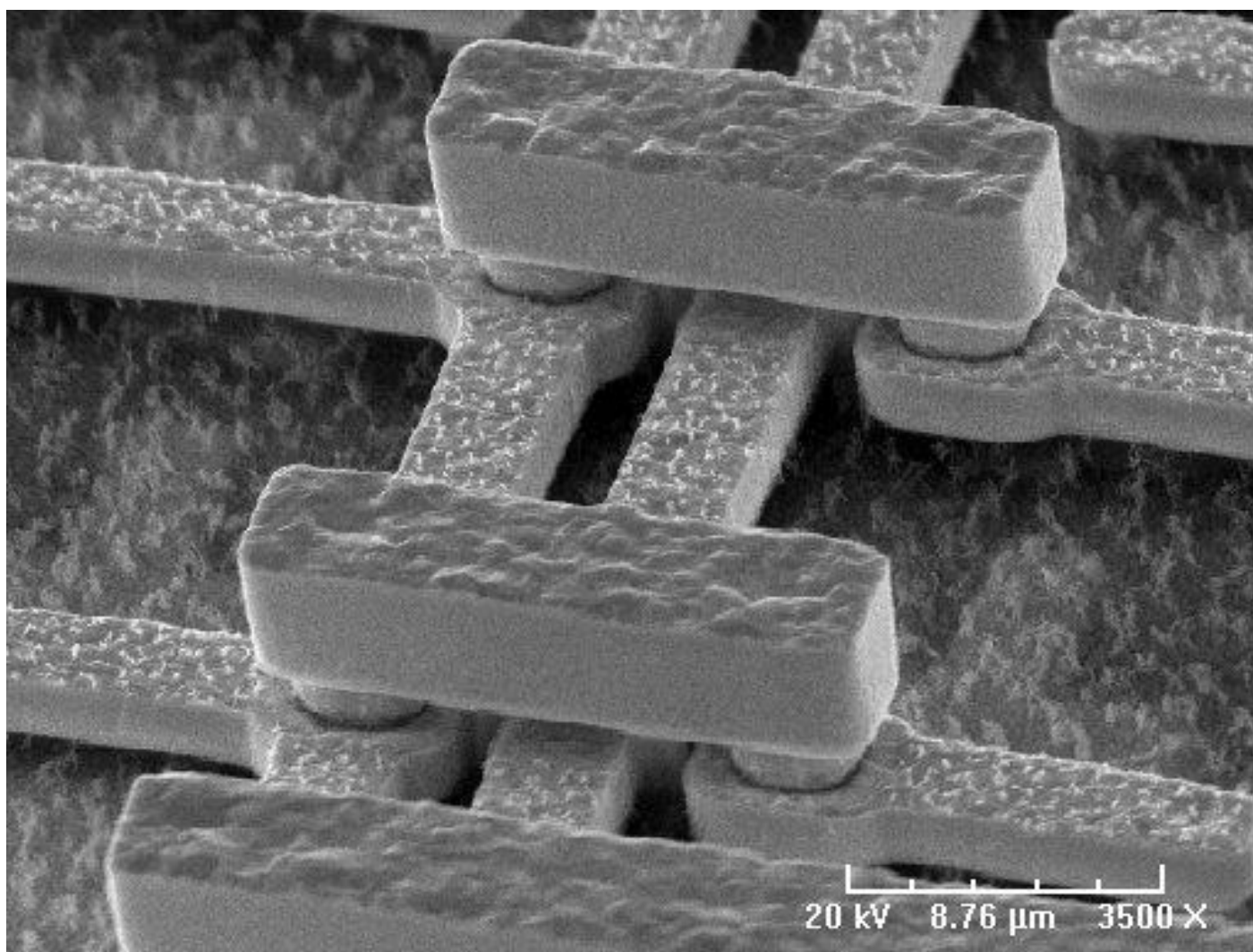


# 3D Phase Retrieval at Nano-scale via Accelerated Wirtinger Flow



Zalan Fabian, Justin P. Haldar, Richard Leahy and Mahdi Soltanolkotabi

## Motivation



### Challenges of imaging on the nano-scale

- High energy beams  $\Rightarrow$  special devices needed (no optics)  $\Rightarrow$  information loss
- Extremely long acquisition time (1000 days!)

## From 3D object to 2D exit waves

### Object modeling

- Represented by complex refractive index
- Discretization: voxels on cubic lattice:

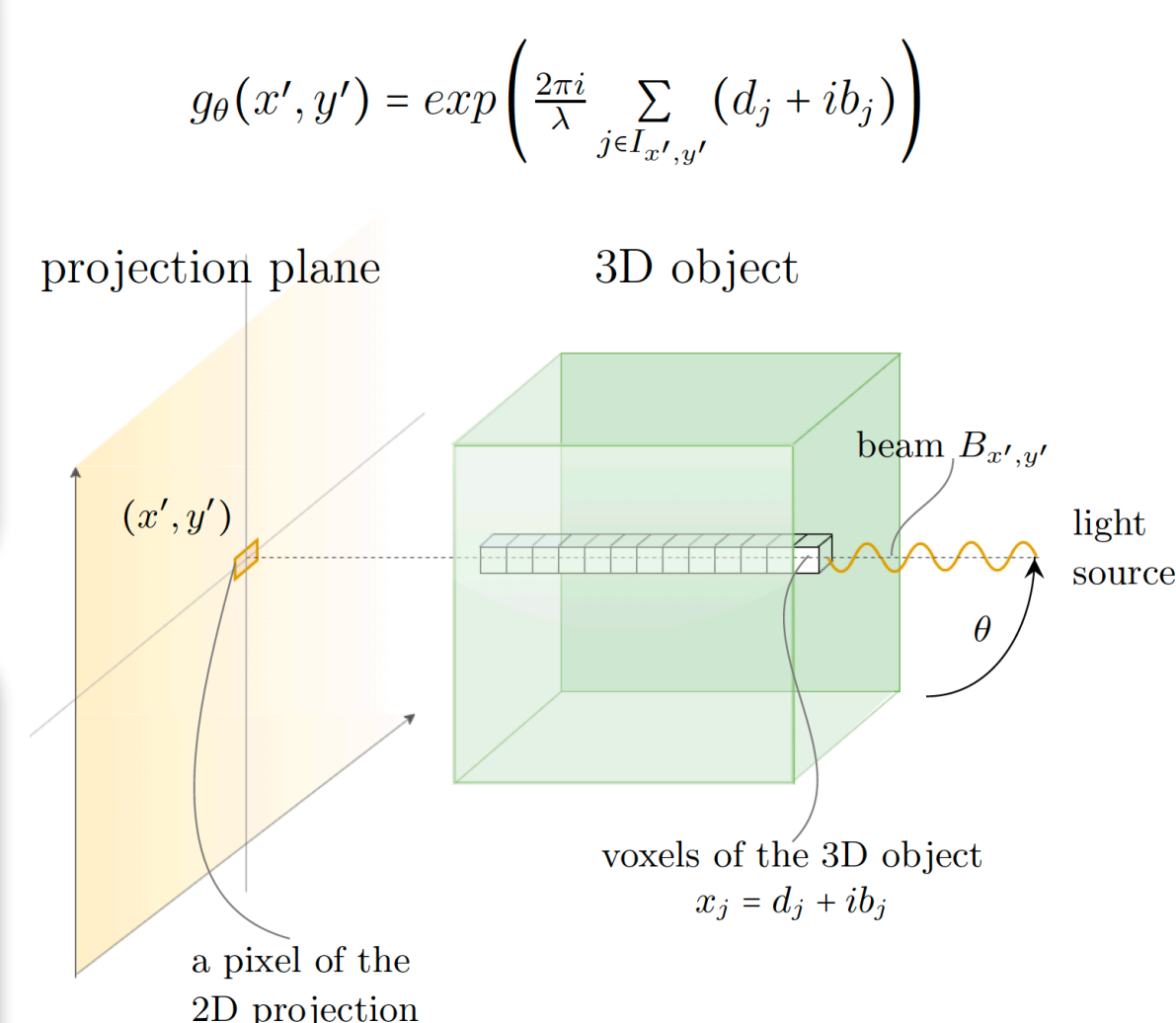
$$\mathbf{x} = \mathbf{d} + i\mathbf{b}$$

phase shift      attenuation

### Exit wave equation

- Nonlinear projection based on Radon-transform:

$$\mathbf{g}_\theta(x) = \exp\left(\frac{2\pi i}{\lambda} \int_{-\infty}^{\infty} (\mathbf{d} + i\mathbf{b}) dz_\theta\right)$$



## From 2D exit waves to measurements

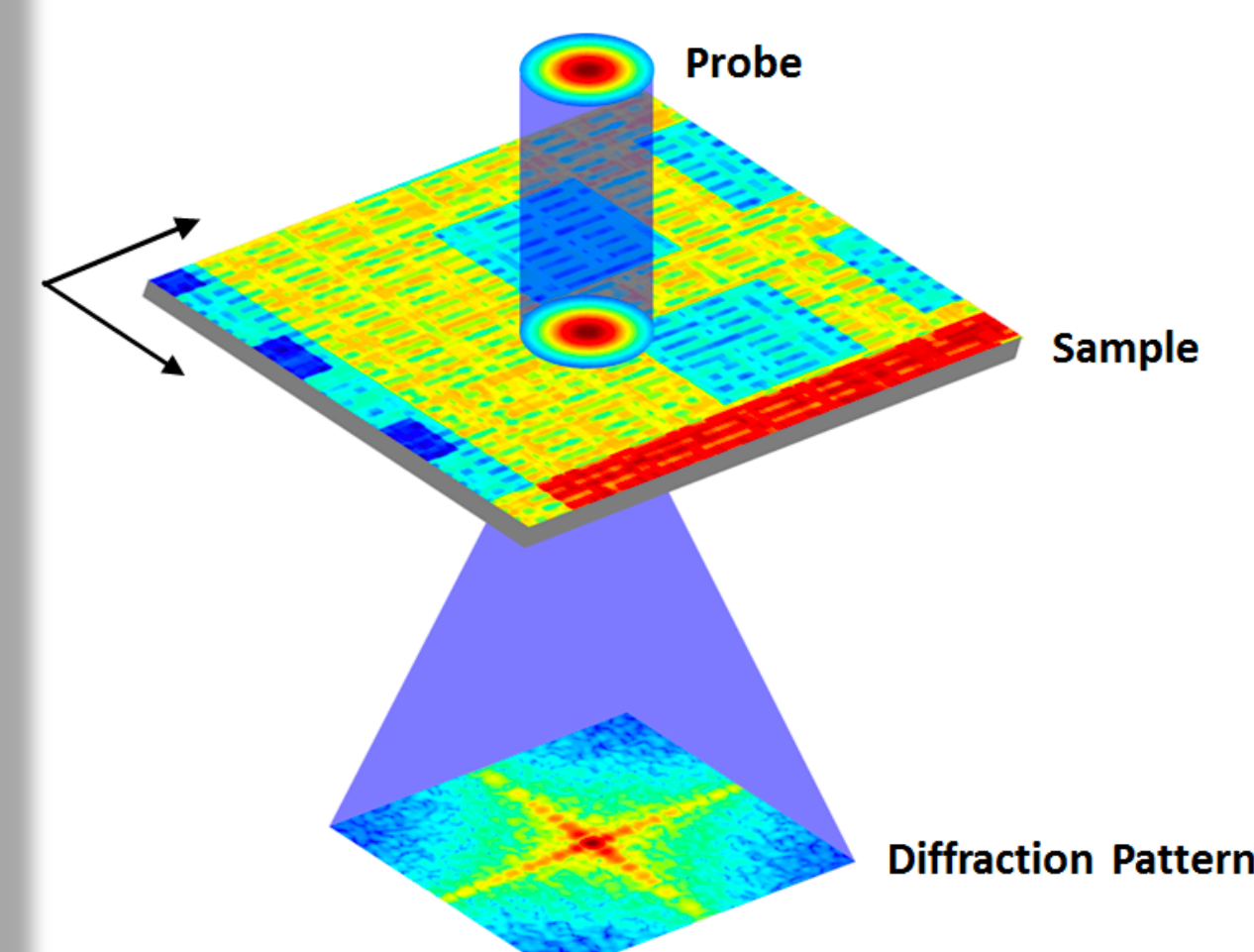
### Ptychography

- Exit wave propagation to the far field

$$\mathbf{A} = \begin{bmatrix} \mathbf{F} & \mathbf{0} & \mathbf{0} & \dots & \mathbf{0} \\ \mathbf{0} & \mathbf{F} & \mathbf{0} & \dots & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathbf{F} & \dots & \mathbf{0} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & \dots & \mathbf{F} \end{bmatrix} \begin{bmatrix} \mathbf{I}_{\text{supp}(\mathbf{p}_1)} \text{diag}(\mathbf{p}_1) \\ \mathbf{I}_{\text{supp}(\mathbf{p}_2)} \text{diag}(\mathbf{p}_2) \\ \vdots \\ \mathbf{I}_{\text{supp}(\mathbf{p}_K)} \text{diag}(\mathbf{p}_K) \end{bmatrix}$$

- Magnitude-only measurements

$$\mathbf{y}_\ell = |\mathbf{A}\mathbf{g}_\ell|$$

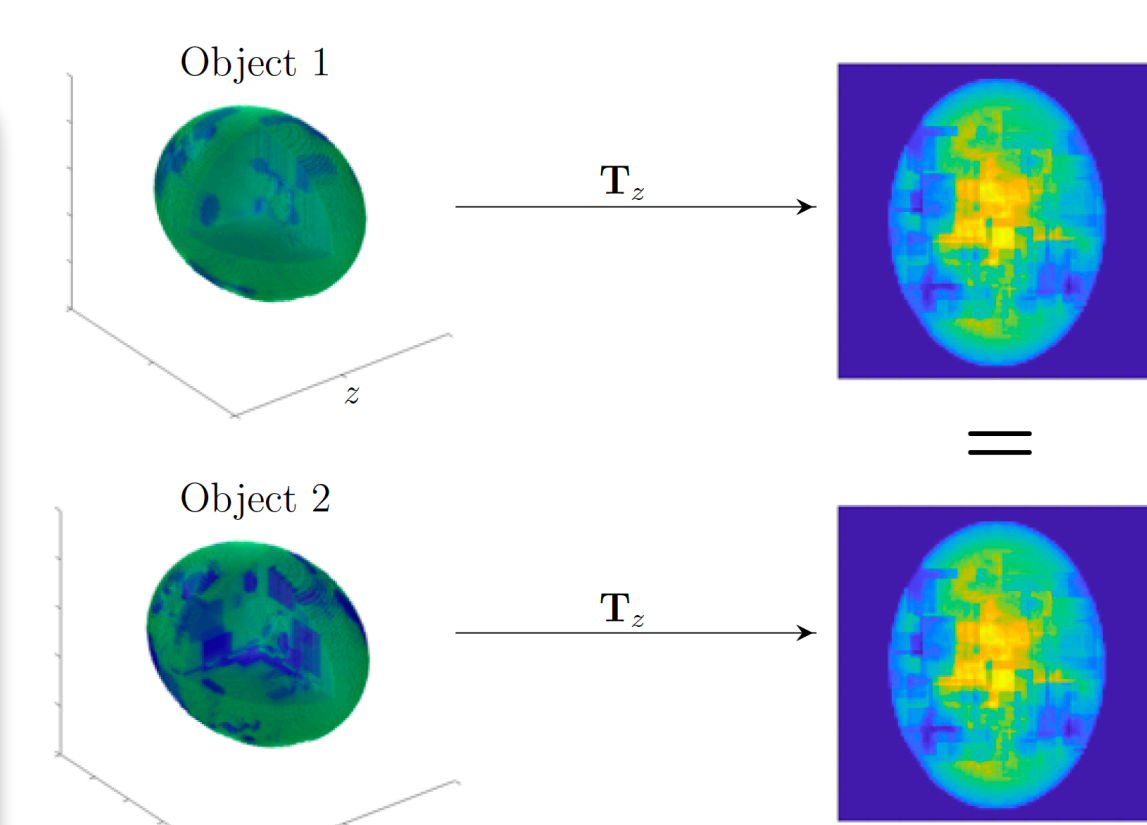


The diffraction pattern in the far field is the Fourier transform of the exit wave multiplied by the probe function.

## The ambiguity challenge

### Ambiguity of tomography

- Radon-transform has non-trivial null-space, given projection may belong to infinitely many objects
- This can be resolved by sufficiently large number of illumination angles



We project object 1 and 2 along the z-axis. Even though the objects are significantly different, the projection images are identical.

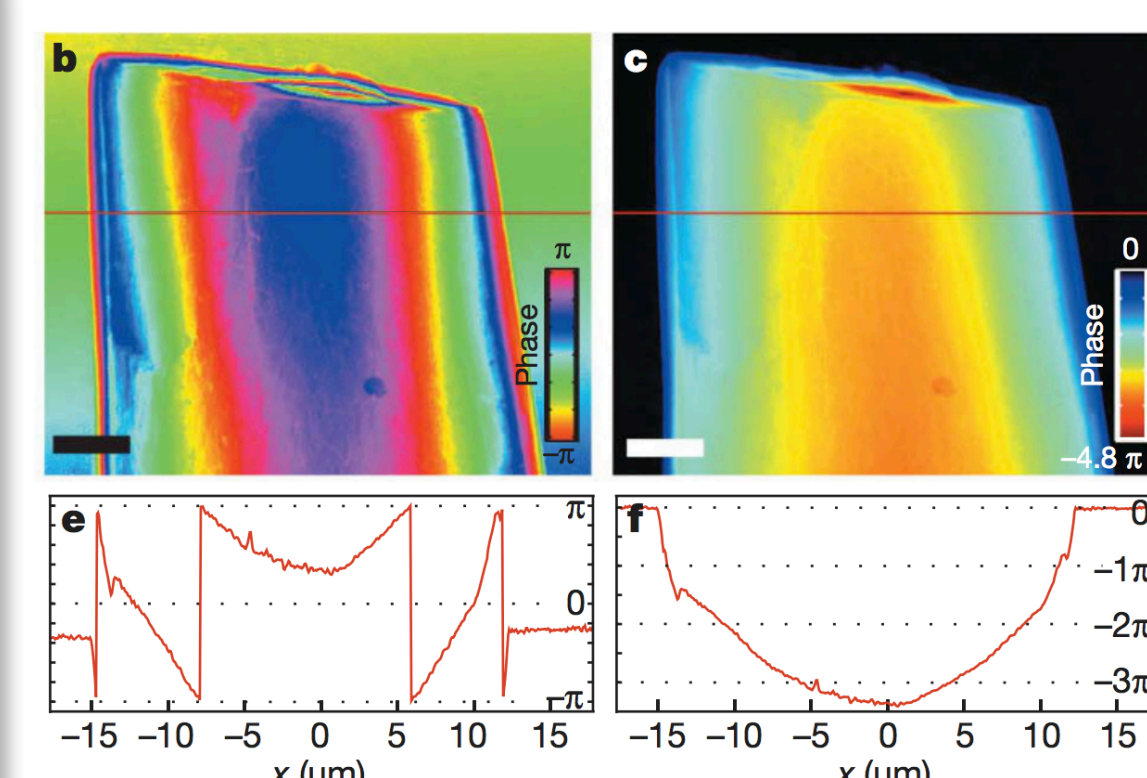
### Ambiguity caused by phase wrapping

- Beam may accumulate phase shift of  $2\pi k$  while passing through the object

- Assume  $\mathbf{T}_\ell \tilde{\mathbf{d}} = \lambda \mathbf{k}$ ,  $\mathbf{k} \in \mathbb{Z}^N$ , then

$$\exp\left(\frac{2\pi i}{\lambda} \mathbf{T}_\ell (\mathbf{d} + \tilde{\mathbf{d}})\right) = \exp\left(\frac{2\pi i}{\lambda} \mathbf{T}_\ell \mathbf{d}\right) \exp\left(\frac{2\pi i}{\lambda} \lambda \mathbf{k}\right) = \exp\left(\frac{2\pi i}{\lambda} \mathbf{T}_\ell \mathbf{d}\right)$$

- Voxel-level ambiguity:  $d_i$  and  $d_i + \lambda k$ ,  $k \in \mathbb{Z}$  produce same measurements



Due to phase wrapping, the phase plot may have jumps of  $2\pi k$ . We can penalize variations in the object to mitigate phase wrapping.

## Reconstruction via 3D-AWF

### Formulation as optimization problem

- No closed form solution, we need an iterative method:

$$\hat{\mathbf{x}} = \underset{\mathbf{x} \in \mathbb{C}^N}{\text{argmin}} \quad \underbrace{\mathcal{L}(\mathbf{x})}_{\text{data consistency}} + \underbrace{\lambda_{TV} \text{TV}_{3D}(\mathbf{x}; \mathbf{w})}_{\text{prior knowledge}}$$



- Data consistency: the solution is consistent with the measurements:

$$\mathcal{L}(\mathbf{x}) = \sum_{\ell=1}^L \|\mathbf{y}_\ell - |\mathbf{A}\mathbf{g}_\ell(\mathbf{x})|\|_2^2$$

- Prior knowledge: total variation regularizer enforces piecewise constant structure

### 3D-AWF algorithm

- Acceleration  $\mathbf{y}_{\tau+1} = \mathbf{x}_\tau + \beta_\tau(\mathbf{x}_\tau - \mathbf{x}_{\tau-1}) - \mu_\tau \nabla \mathcal{L}(\mathbf{x}_\tau + \beta_\tau(\mathbf{x}_\tau - \mathbf{x}_{\tau-1}))$
- Proximal map:  $\mathbf{x}_{\tau+1} = \text{prox}_{TV}(\mathbf{y}_{\tau+1})$

### Convergence Theorem

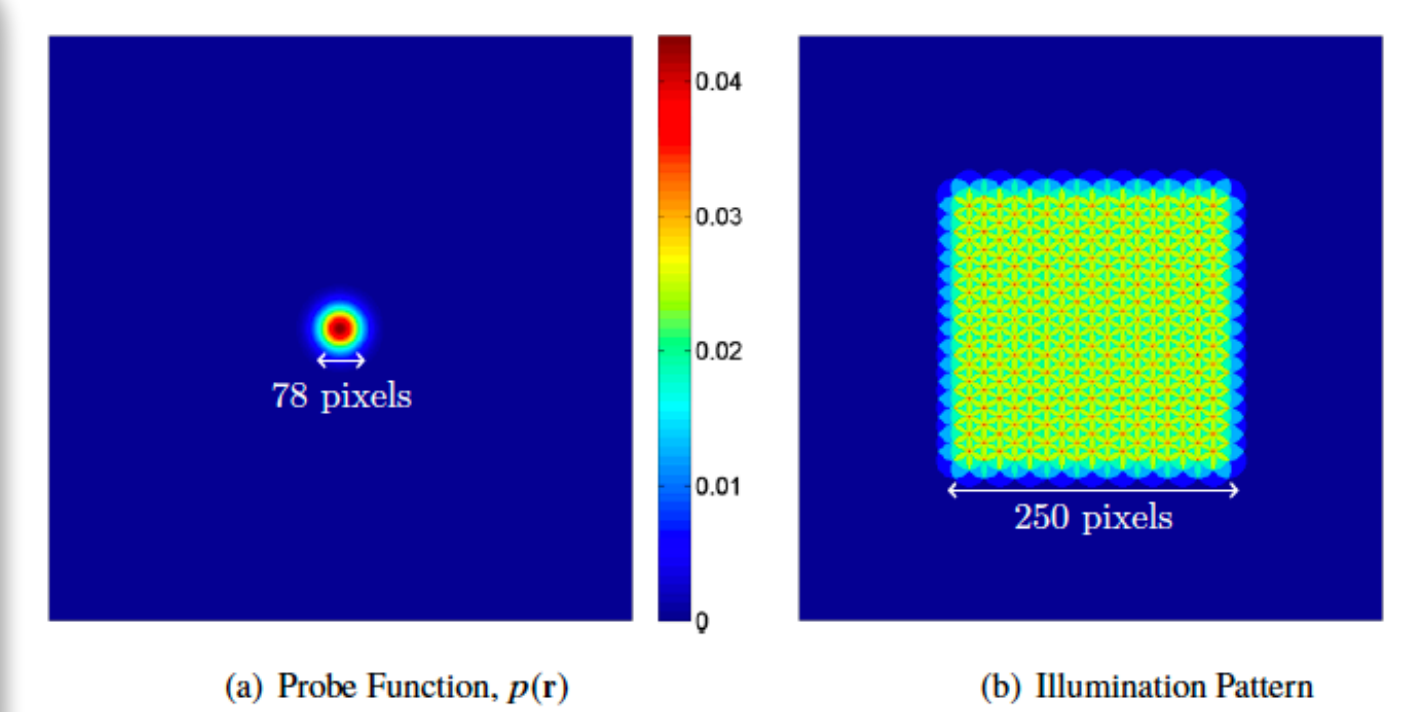
Let  $\mathbf{x}^*$  be a global minimum of  $\mathcal{L}(\mathbf{x})$ . If we run 3D-AWF updates with step size sufficiently small and  $\beta_\tau = 0$ , then we have

$$\min_{\tau \in \{1, 2, \dots, T\}} \|\text{prox}_{TV}(\mathbf{y}_\tau) - \mathbf{y}_\tau\| \leq \mu \frac{\mathcal{L}(\mathbf{x}_0) - \mathcal{L}(\mathbf{x}^*)}{T+1}$$

## Numerical experiments

### Experimental setup

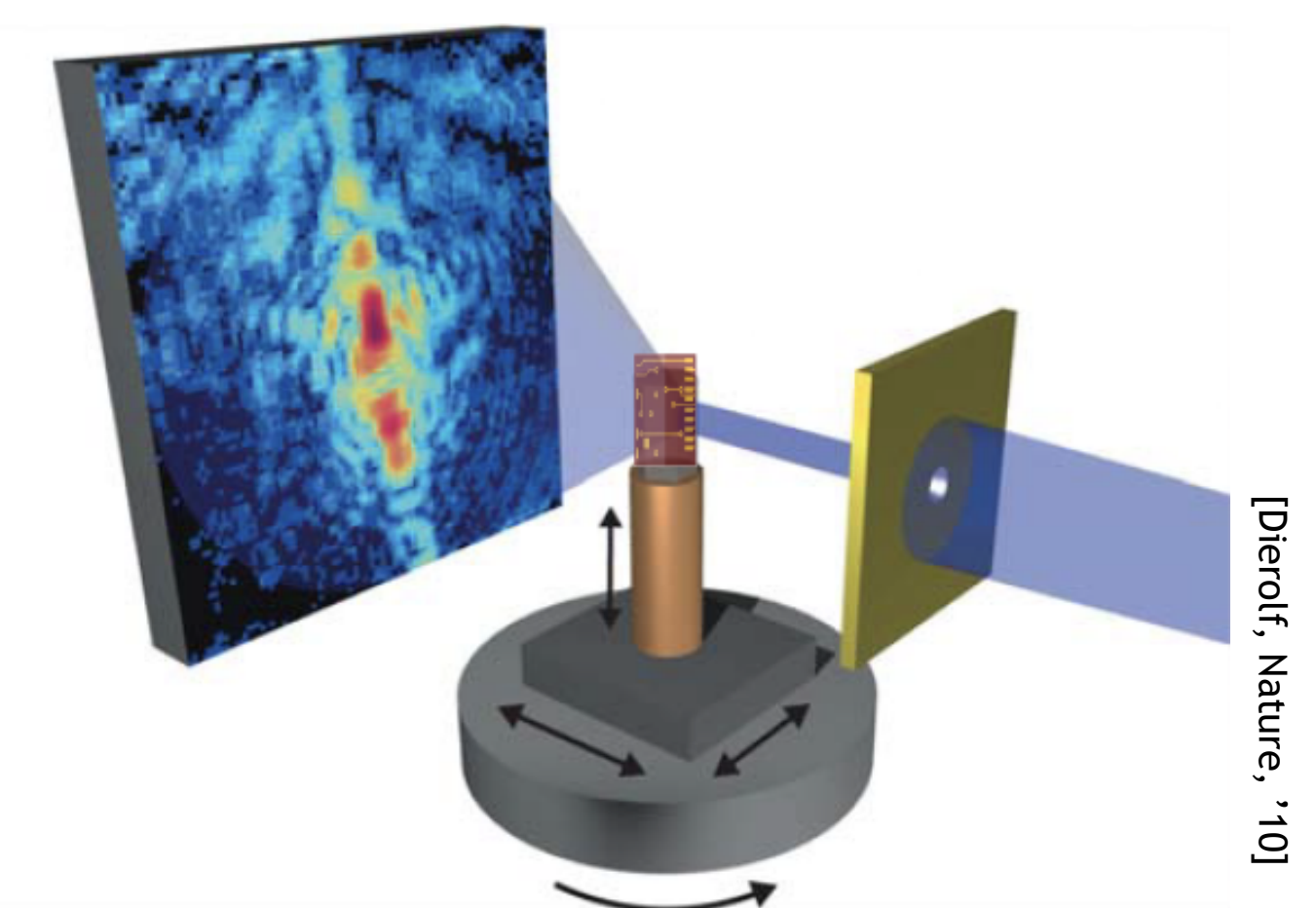
- Highly realistic simulated 3D chip
- Illumination angles:  $\pi/L$  increments with  $L \in \{5, 10, 25, 50, 100, 250, 400\}$  # of angles



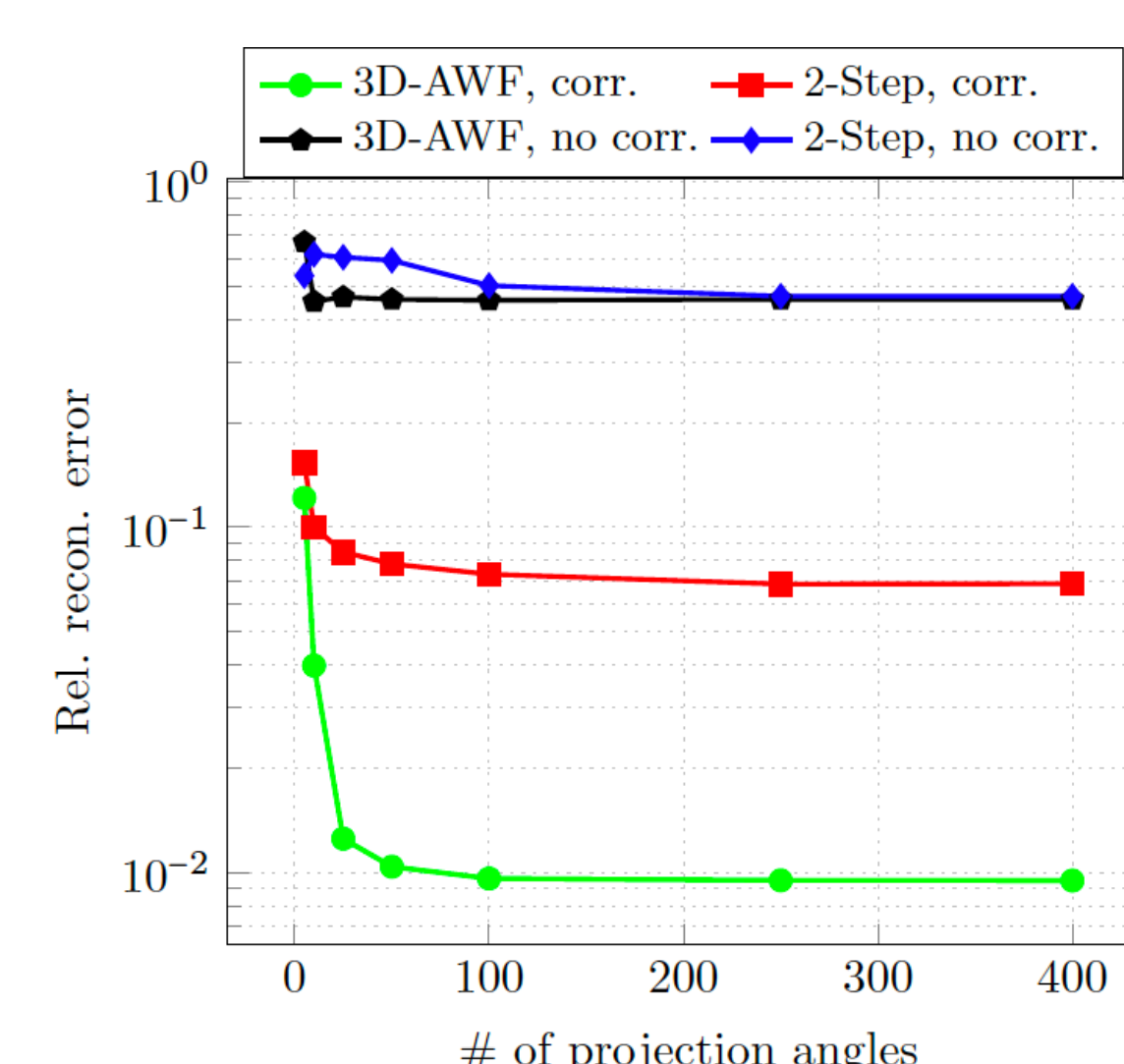
### Comparison: a 2-step approach

- 2D phase retrieval and tomography in separate steps
- Uses linear approximation:

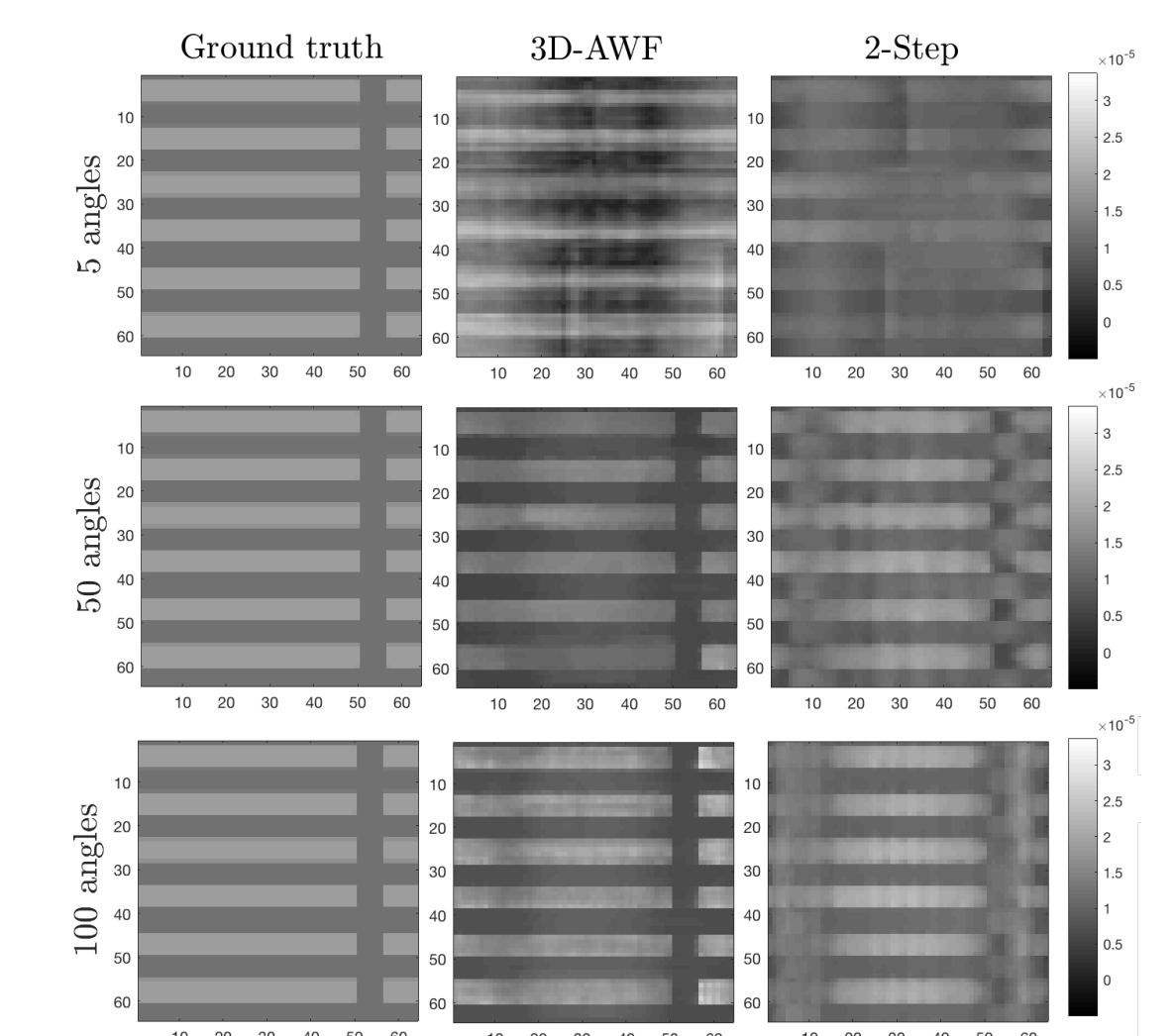
$$\exp\left(\frac{2\pi i}{\lambda} \mathbf{T}_\ell \mathbf{x}\right) \approx 1 + \frac{2\pi i}{\lambda} \mathbf{T}_\ell \mathbf{x}$$



### Reconstruction results:



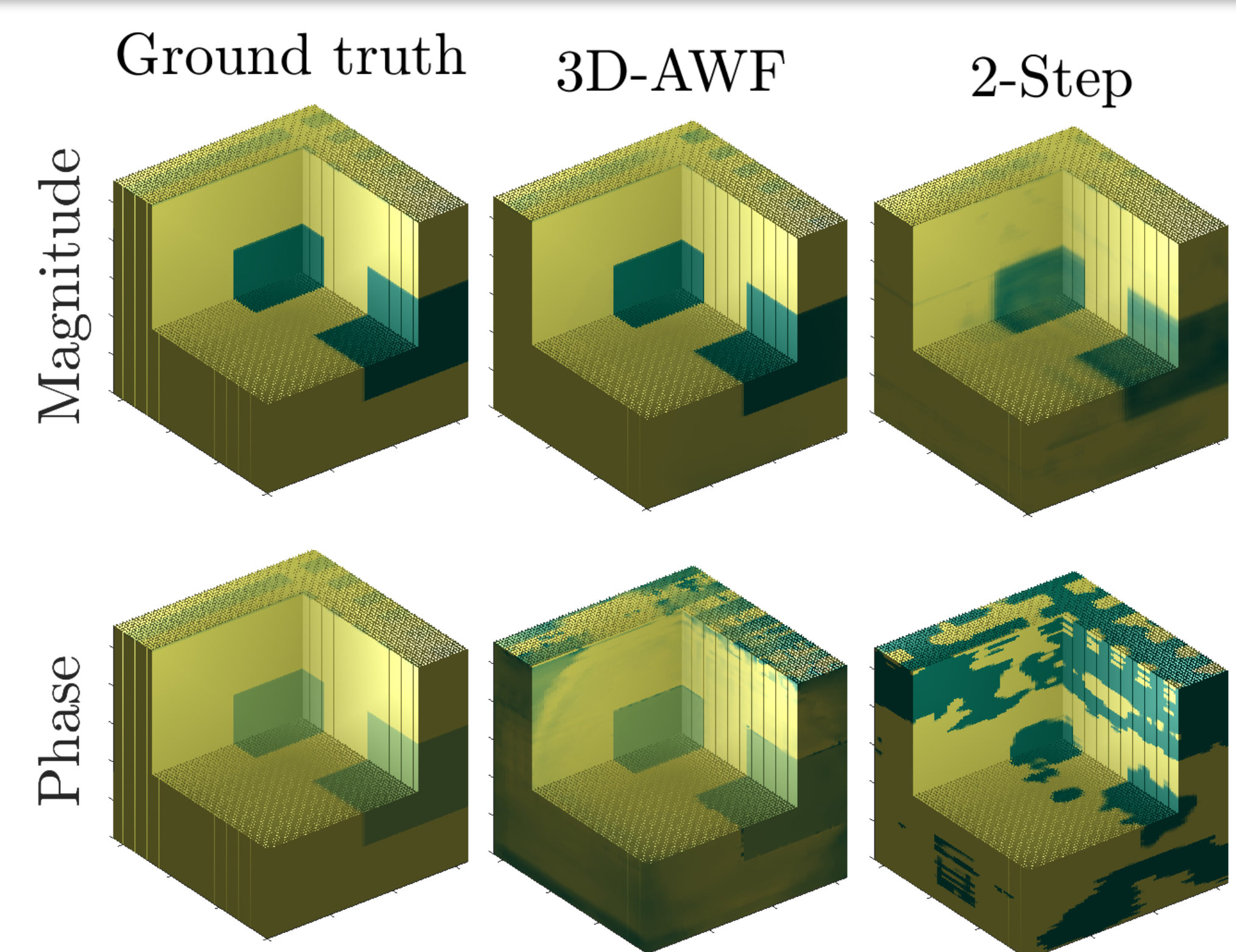
Comparison of relative reconstruction error across various number of illumination angles



Magnitude of ground truth and reconstructions in the x-y plane at  $z = 1$

### Key takeaway

- Linear approximation is inaccurate for thick specimens
- Prior knowledge can: (1) reduce acquisition time, (2) mitigate ambiguity



3D rendering of the magnitude and phase of the reconstructed volume